## PHYSICAL EDUCATION GRADE K-3

8/06

Topic: Rhythm and Dance				
Essential Questions: 1. Why does a	in individual need to move to the tempo of th s can you express your emotions through d			
	lance help getting along with other classmat			
<ul> <li>Performance Indicators</li> <li>Demonstrates an understanding of the beat to the music</li> <li>Demonstrates creativity through movement</li> <li>Demonstrates cooperation and enjoyment while dancing with classmates</li> </ul>	<ul> <li>Guided Statements</li> <li>What dance movements would you use for each dance?</li> <li>What is the best way to stay on the beat of the music?</li> <li>In what ways can you show enjoyment of dance?</li> <li>Where else can you enjoy dance?</li> </ul>	Essential Knowledge and SkillsLocomotor Movements• walking, running, hopping, leaping, jumping, marching, trotting, stamping, twirling, skipping, galloping, slidingNon/locomotor Movements• bending, swaying, twisting, swinging, raising, lowering, circling, rotatingObject Handling • ball skills, hoops, scarfsVirginia Reel• do-si-do, right/left/both hands around, cast-off, bridge, head couple, honor/bow to partnerSafety	Classroom Ideas Dances twist limbo rock Virginia Reel chicken dance electric slide hokey pokey locomotion bunny hop YMCA conga hora Mexican Hat Dance hands-up copy dance Macarena cha-cha slide	Assessment Ideas <ul> <li>teacher observation</li> <li>rubric</li> <li>verbal assessment (lesson closure)</li> </ul>

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2. Why is spor 3. Why is it im	nwork important in games and activities? tsmanship important in games and activities portant to listen and follow rules?	?		
<ul> <li>Performance Indicators</li> <li>Demonstrates body control while sharing general space</li> <li>Controlling and managing emotions while participating</li> <li>Listening skills</li> <li>Follow rules and directions</li> </ul>	<ul> <li>Guided Statements</li> <li>What skills are needed to play each game?</li> <li>In what ways can sportsmanship be improved while participating in games and activities?</li> <li>How did teamwork help with the success of the game?</li> <li>Why was that activity enjoyable?</li> </ul>	Essential Knowledge and Skills Locomotor Movements • walking, running, maneuver, dodge, start, stop, catch, throw, jump Non-locomotor Movements • bending, swaying, swinging, lowering, rotating, twisting, raising, circling Self-Control Sportsmanship Following Rules Safety Game Etiquette Effort and Attitude	Classroom Ideas Relays • touch & run, beanbag, basketball dribble, hoop, scooter, zig-zag, horse, golf ball, balloon, hockey push Parachutes • ripples, waves, umbrella, cross-under umbrella, mountain, inside mountain, cross-under mountain, cross-under mountain, popcorn, merry-go-round, floating cloud, mushrooms, cat & mouse, sharks, pop the balls, ostrich, interlocking gears Bean-bag Activities Various Activities • Simon Says, Angels in the Snow, Ready-Set-Go, Mash the Trash, team ball pass, hot potato, Roly- Poly Imaginative Games • puppy dog, elevator, pizza dough, cloud, ghost, inch- worm, bear, crab, donkey, duck, camel	Assessment Ideas <ul> <li>teacher observation</li> <li>rubric</li> <li>verbal assessment (lesson closure)</li> </ul>

## PHYSICAL EDUCATION GRADE K-3

Topic: Physical Fitness	husiaallu aatius lifaatula?			
Essential Questions: 1. What is a p 2. How can yo 3. Why is it im Performance Indicators • Demonstrates vigorous physical activity	u improve your level of physical fitness? portant to be physically active? Guided Statements • What is the first thing you should do before starting a physical fitness plan?	Essential Knowledge and Skills Benefits of Exercise healthy lifestyle positive experience/feeling	Classroom Ideas Warm-up • jogging • tag games • builders & bulldozers	Assessment Ideas <ul> <li>Fitnessgram</li> <li>teacher observation</li> </ul>
<ul> <li>Understands the benefits of physical activity</li> <li>Recognizes the positive experiences of being physically fit</li> </ul>	<ul> <li>What is the first thing you do before working out?</li> <li>What are the four parts of a fitness workout?</li> <li>What does Target Heart Rate (THR) mean? (3<sup>rd</sup> grade)</li> <li>Give an example of each part of a fitness workout</li> </ul>	<ul> <li>social/emotional</li> <li>Four Components of Physical Fitness <ul> <li>warm-up</li> <li>stretch</li> <li>aerobic exercise/"hard work"</li> <li>cool down</li> </ul> </li> <li>Target Heart Rate <ul> <li>resting pulse</li> <li>active pulse</li> <li>recovery/"cool down"</li> </ul> </li> <li>Examples of Fitness Skills <ul> <li>warm-up</li> <li>stretch</li> <li>aerobic exercise/"hard work"</li> <li>cool down</li> </ul> </li> <li>Safety</li> </ul>	<ul> <li>jog &amp; dribble</li> <li>Stretching <ul> <li>head circles</li> <li>arm circles</li> <li>shoulder stretch</li> <li>trunk twists</li> <li>toe touches</li> <li>butterfly</li> <li>calf stretch</li> <li>squats</li> <li>jumping jacks</li> </ul> </li> <li>Aerobic Exercise/"Hard Work" <ul> <li>beat the cones</li> <li>garbage can</li> <li>hoop tag</li> <li>obstacle course</li> <li>relay races</li> <li>hockey hoop tag</li> <li>knock the cones</li> </ul> </li> <li>Cool Down <ul> <li>angels in the snow</li> <li>snake</li> <li>slow walking</li> <li>stretching</li> </ul> </li> </ul>	<ul> <li>rubric</li> <li>verbal assessment (lesson closure)</li> </ul>

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	u move safely in the gym? e different ways to move in the gym? I properly use equipment and treat fellow clas Guided Statements	ssmates and teachers? Essential Knowledge and Skills	Classroom Ideas	Assessment Ideas
Demonstrate competency in a variety of basic and creative movements	<ul> <li>What is an empty space?</li> <li>How do you move in an empty space?</li> <li>If you fall in the gym, what should you do?</li> <li>Why is a safety roll important?</li> <li>When should you use a safety roll?</li> <li>How can you have a positive effect on your fellow classmates?</li> </ul>	Understand, relate, and demonstrate the following body management skills:•shifting weight•balance•body actions•body parts stressed•body parts stressed•basic functions (jump, land, stretch, twist)•equipment (specific tasks & creative movement)Space Awareness••directional skills (forwards, backwards, etc.)•levels (high, low, etc.)•movement in empty spacesEffort••flow•speed•directionRelationships••respect (rules & teacher)•sportsmanship & teamworkSafety	<ul> <li>Movement Walk, jog, run, balance forwards, backwards, sideways, zig-zag, skip gallop, lunge, fast, medium, slow, stretch, jump, land, curl, up, down, high, low, stop, start, bounce, throw, catch</li> <li>Rolls: safety, forward, backward, log</li> <li>Equipment Music, hoops, cargo net, rope, bean bags, balls, jump ropes, steagle, pillo-polo sticks, mats, trapezoids, skip its, scooters, pitch back, Frisbees, balance beam, tunnel, pinnies, cones, hurdles, hippity hops</li> <li>Games Obstacle course, tails, builders &amp; bulldozers, bridges, hoop tag, hoop game, tag, partner move, pillo-polo tag</li> </ul>	<ul> <li>teacher observation</li> <li>rubric</li> <li>verbal assessment (lesson closure)</li> </ul>